



RFP CLARIFICATIONS

Set out below are replies to questions which have been raised by potential Bidders together with additional information for their benefit.

A. DISCLAIMER

A.1. The information below is being made available for information purposes only in relation to the Request for Proposal for the Operation of the Official IPL Online Fantasy League (RFP) published in February 2017 by BCCI.

A.2. This information:

A.2.1. May not be a complete description of all matters which would be material for consideration by an intended Interested Party in response to the RFP;

A.2.2. Is Confidential Information for the purposes of and as defined in the RFP; and

A.2.3. Does not purport to be comprehensive nor to contain all the information that a prospective Interested Party may need or desire in relation to submit a Proposal.

A.3. Except as otherwise provided in any binding Services Agreement which may be entered into by BCCI with an Interested Party, no representation, warranty, assurance, guarantee or forecast is given and no liability or responsibility is accepted by BCCI or any of its officers, employees or agents as to the accuracy or completeness of the Confidential Information. Any potential Interested Party should consult its own legal, commercial, tax and other advisers as to legal, commercial, tax and related matters concerning any Proposal to be submitted by it in response to the RFP.

A.4. Words and expressions which are defined in the RFP shall have the same meaning in this document.

B. CLARIFICATIONS

1. Is there a set format for us to provide the relevant details? Specifically, for Budget and Fee breakdown.
 - a. There is no specified format.
2. Is the expectation to build two versions of the game – Daily and Classic? If yes, then would you need separate quotes for both?

- a. Yes, two versions of the game – daily and classic need to be developed. There will be one quote. The Interested Party should give a breakdown of costing for each of them.
3. Is there a provision for us to use data feeds from other sources for scoring and point calculation? This will help in smooth integration and handshake of the game engine with the data feeds.
 - a. BCCI will facilitate the scoring data feed.
4. Given the tight timelines, is there any flexibility around some of the features of the game that you have listed out? Things like online voting and rating system maybe a stretch for 2017 season.
 - a. Yes, we can phase it out through mutual agreement.
5. With regards to hosting, for the sake of scalability our game is architected around AWS and hence we prefer to host the same. Would BCCI be open to this?
 - a. Yes
6. When you say that the source code needs to be handed over to BCCI after the end of the term or termination, do you mean complete handover of the code or providing a perpetual license for using the relevant code base.
 - a. Perpetual license for using code base.
7. We would like to explore the option of discussing certain terms of the Services Agreement and SLAs attached with the RFP. Wanted to know BCCI's stand on the flexibility of the same.
 - a. Per the RFP BCCI will not negotiate the terms of the Services Agreement or SLA.
8. Also, does the agreement need to be executed at the time of submitting the proposal or is that something that we can do once the shortlisting is done.
 - a. Section 3.2 provides that Interested Parties are required to execute and deliver two originals of the Service Agreement as part of their respective Proposals. As contemplated in Section 8.2 BCCI will attach to such Service Agreements the agreed form Budget submitted by the successful Interested Party. Two originals of the Service Level Agreement should also be executed and delivered to BCCI with the Proposal.